

E70 meeting

2020/06/08

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BLのAnalyzer

TransferMatrix CalcDeltaD2Uにバグ

- Analyzerにバグ
 - K18TM::CalcDeltaD2U
- 2013年に報告済みだったが、頂いたAnalyzerには反映されていなかった
- 前回報告した値が変更
 - δ^2 (TMを用いて出した δ)

```
double alpha, beta, gamma;
double x, a, y, b;
x = xin; a = uin; y = yin; b = vin;
alpha = Xpar[TT] + Xpar[XIT]*x + Xpar[ATT]*a;
beta = Xpar[T] + Xpar[XT]*x + Xpar[AT]*a + Xpar[XXT]*x*x + Xpar[XAT]*x*x
+ Xpar[AAT]*a*a + Xpar[TYY]*y*y + Xpar[TYB]*y*b + Xpar[TBB]*b*b;
gamma = Xpar[X]*x + Xpar[A]*a + Xpar[XX]*x*x + Xpar[XA]*x*a + Xpar[AA]*a*a
+ Xpar[YY]*y*y + Xpar[YB]*y*b + Xpar[BB]*b*b + Xpar[XXX]*x*x*x
+ Xpar[XXA]*x*x*a + Xpar[XAA]*x*a*a + Xpar[XYY]*x*y*y + Xpar[XYB]*x*y*b
+ Xpar[XBB]*x*b*b + Xpar[AAA]*a*a*a + Xpar[AYY]*a*y*y + Xpar[AYB]*a*y*b
+ Xpar[ABB]*a*b*b - xout;

double p, q;
p = -(alpha*alpha)/3 + beta;
q = (2*alpha*alpha*alpha)/27 - (alpha*beta)/3 + gamma;

double hanbetu = -((q/2)*(q/2) + (p/3)*(p/3)*(p/3));
if(hanbetu > 0){
    double r = sqrt(-4*p/3);
    double s1, s2, s3;
    double theta = (1/3.)*std::acos(3*q/(r*p));
    s1 = r*cos(theta) - alpha/3;
    s2 = r*cos(theta + 2*PI/3.) - alpha/3;
    s3 = r*cos(theta - 2*PI/3.) - alpha/3;

    double tmpans = s1;
    if(fabs(tmpans-ans1) > fabs(s2-ans1)){
        tmpans = s2;
    }
    if(fabs(tmpans-ans1) > fabs(s3-ans1)){
        tmpans = s3;
    }
    delta2 = tmpans;
    // std::cout << "ans1 " << ans1 << std::endl;
    // std::cout << delta2 << std::endl;
}else{
    double s1;
    s1 = cbrt(-q/2 + sqrt(-hanbetu)) + cbrt(-q/2 - sqrt(-hanbetu))
    - alpha/3;
    delta2 = s1;
    // std::cout << "ans1 " << ans1 << std::endl;
    // std::cout << delta2 << std::endl;
}
return true;
```

```
402 x = xin; a = uin; y = yin; b = vin;
403 alpha = Xpar[TT] + Xpar[XIT]*x + Xpar[ATT]*a;
404 beta = Xpar[T] + Xpar[XT]*x + Xpar[AT]*a + Xpar[XXT]*x*x + Xpar[X
AT]*x*x*a
405 + Xpar[AAT]*a*a + Xpar[TYY]*y*y + Xpar[TYB]*y*b + Xpar[TBB]*b*b;
406 gamma = Xpar[X]*x + Xpar[A]*a + Xpar[XX]*x*x + Xpar[XA]*x*a + Xpar
[AA]*a*a
407 + Xpar[YY]*y*y + Xpar[YB]*y*b + Xpar[BB]*b*b + Xpar[XXX]*x*x*x
408 + Xpar[XXA]*x*x*a + Xpar[XAA]*x*a*a + Xpar[XYY]*x*y*y + Xpar[XYB
]*x*y*b
409 + Xpar[XBB]*x*b*b + Xpar[AAA]*a*a*a + Xpar[AYY]*a*y*y + Xpar[AYB
]*a*y*b
410 + Xpar[ABB]*a*b*b - xout;
411
412 alpha /= Xpar[TTT];
413 beta /= Xpar[TTT];
414 gamma /= Xpar[TTT];
415
416 double p, q;
417 p = -(alpha*alpha)/3 + beta;
418 q = (2*alpha*alpha*alpha)/27 - (alpha*beta)/3 + gamma;
419
420 "MvK18TM.cc" 451L 12334C written 413.5 92%
```

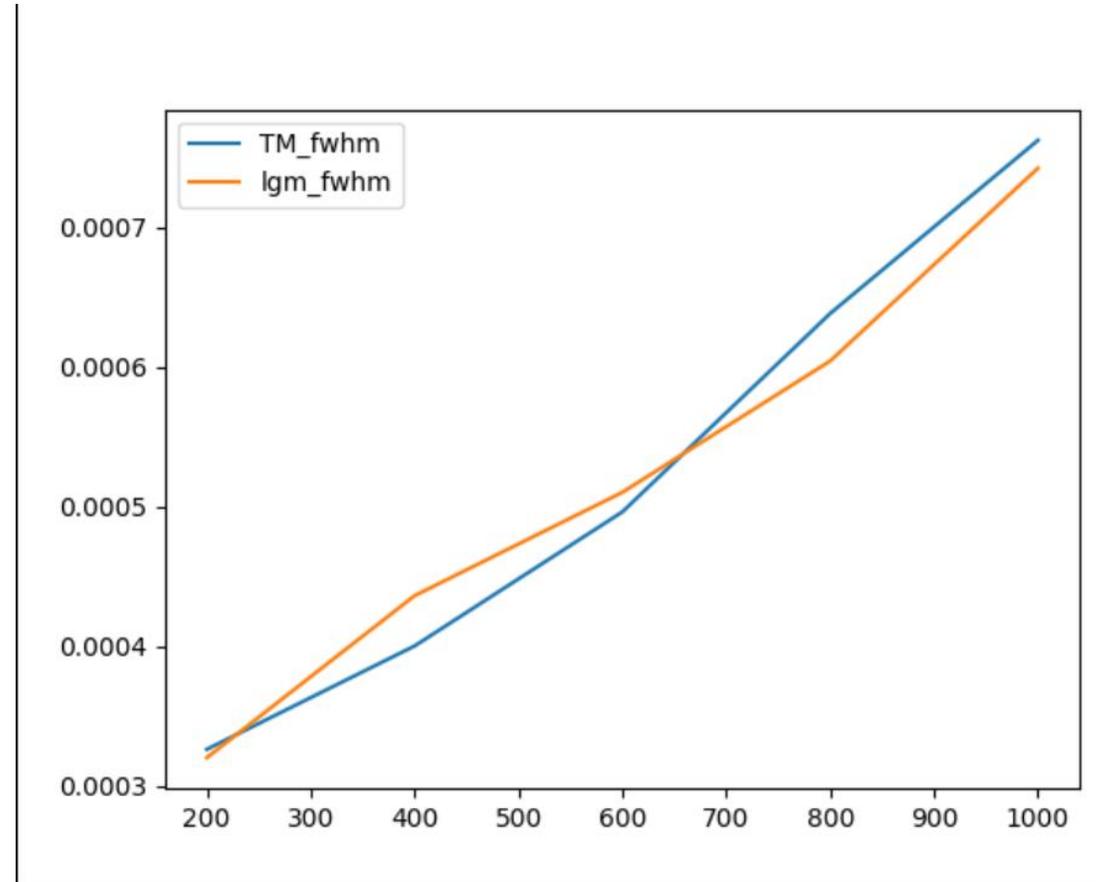
3次方程式の係数ミス

TM vs lgb(ML)

- 真の値（輸送行列を満たす） $x_{in}^t(BFT), X_{out}^t, \delta^t$
- 観測誤差加味
 - $x_{in}^o = x_{in}^t + \delta x_{BFT}$
 - $X_{out}^o = X_{out}^t + \delta X_{out}$
- 観測値から δ^o を求める
 - $x_{in}^o, X_{out}^o \text{ --(TM)--} \rightarrow \delta_{TM}^o$
 - $x_{in}^o, X_{out}^o \text{ --(lgb)--} \rightarrow \delta_{lgb}^o$
 - ただしlgbは $x_{in}^t, X_{out}^t \text{ --(lgb)--} \rightarrow \delta^t$ として学習済
- $\delta^o - \delta^t$ をTMとlgbで比較

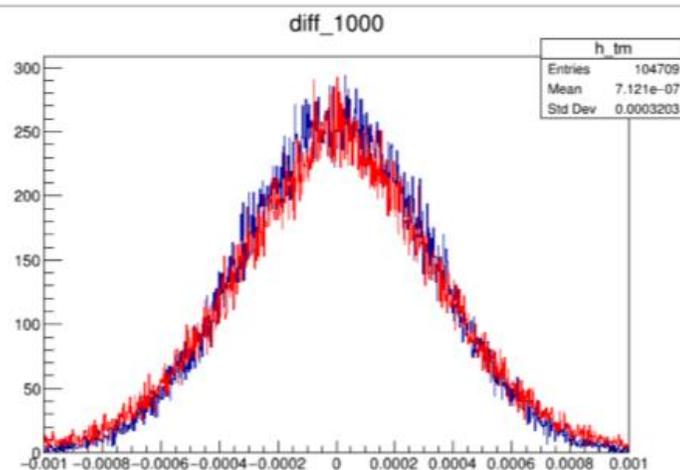
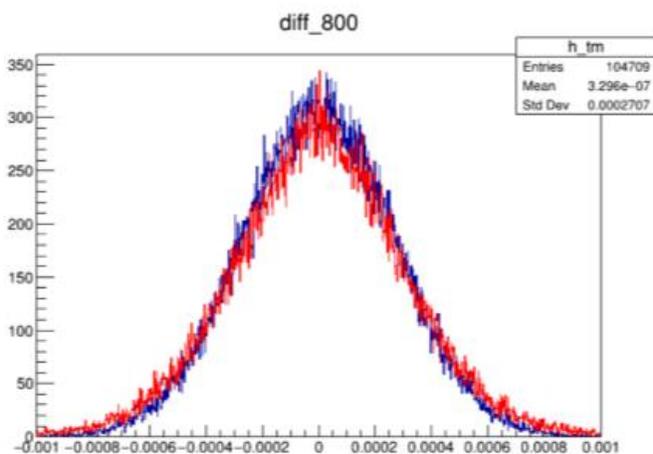
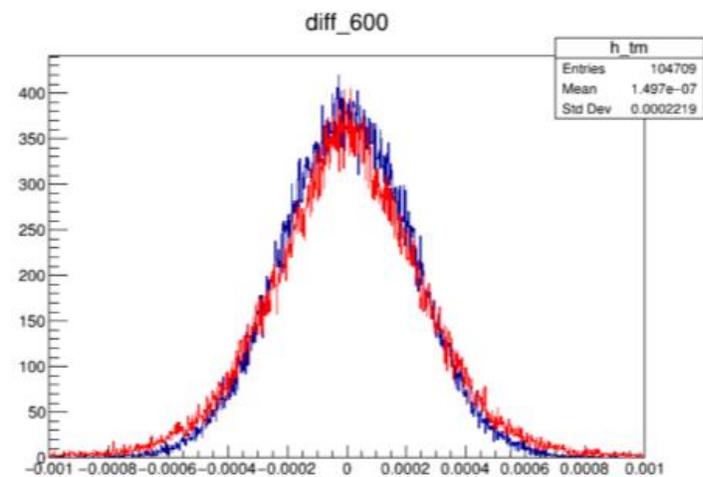
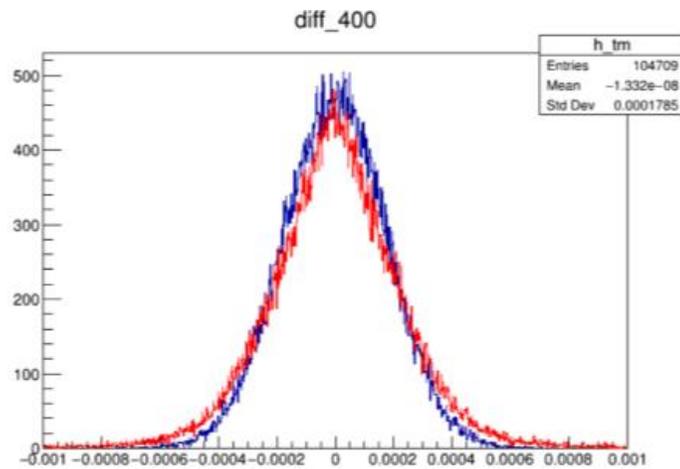
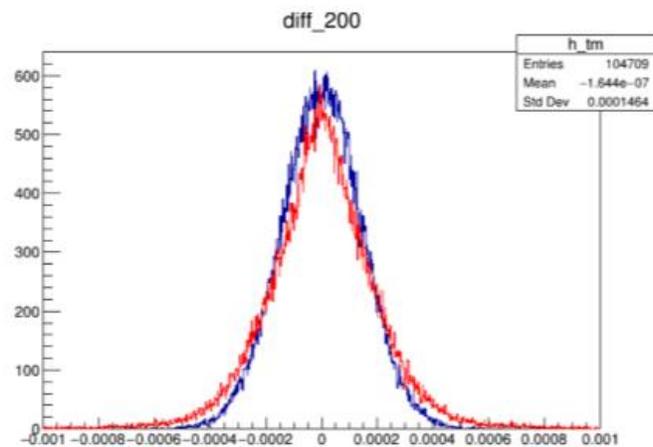
$$\delta_{TM \text{ or } lgb}^o - \delta^t$$

- δX_{out} 固定
- $\delta x_{BFT} = 200, 400, \dots, 1000 [\mu m]$
- fwhmの差は有意とは言い難い
- チューニングしてどこまでよくなるか？
- どのパラメータが一番効くか



	TM_fwhm	lgm_fwhm
200	0.000326000000000000...	0.000319999999999999...
400	0.000399999999999999...	0.000435999999999999...
600	0.000495999999999999...	0.00051
800	0.000637999999999999...	0.000604
1000	0.000761999999999999...	0.000741999999999999...

$$\delta_{TM}^o \text{ or } lgb - \delta^t$$



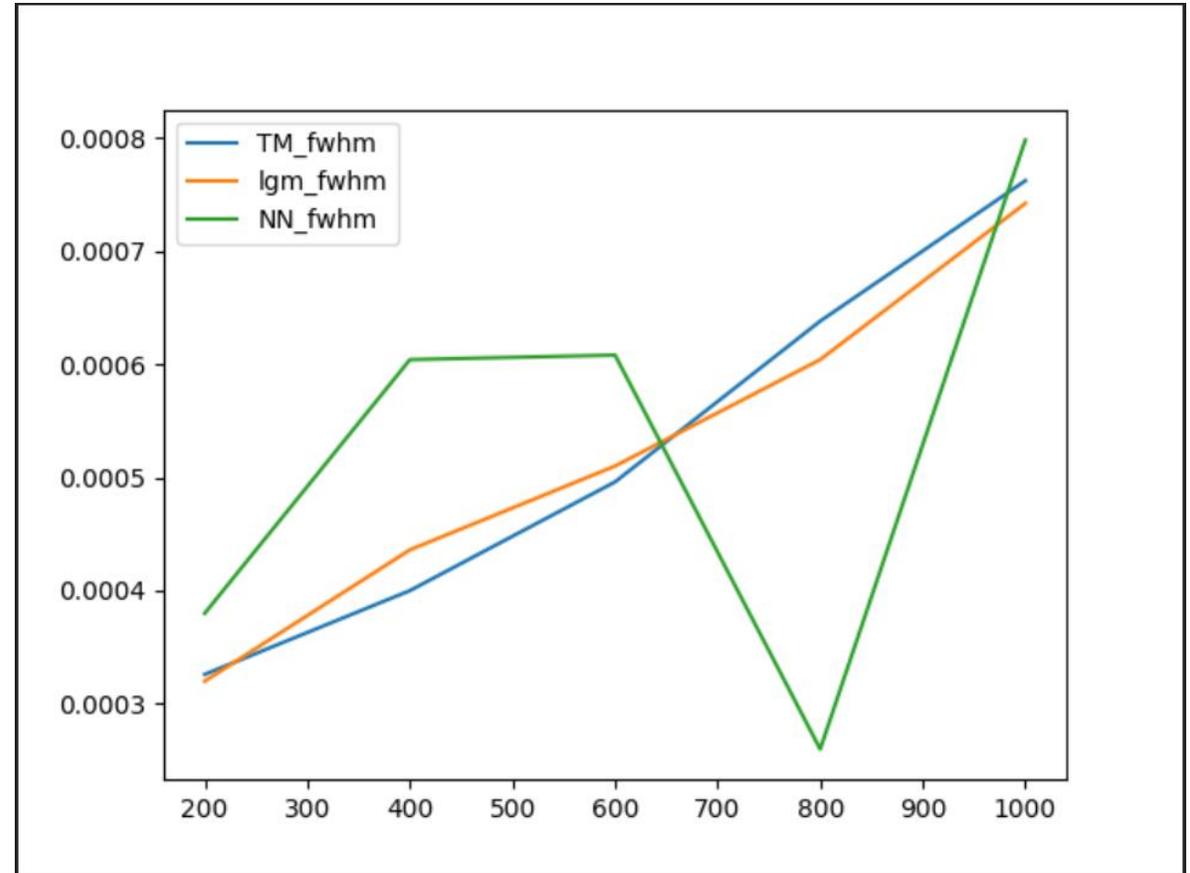
青 : TM
赤 : lgb

TM, lgb, NN

- Lgbと同様にNNでも $\delta_{NN}^o - \delta^t$
- 試しに一つのパラメータについて

```
32 NUM_UNITS = [128]
33 NUM_LAYERS = [5]
34 BATCH_SIZE = [128]
35 OPTIMIZER = ['adam']
26
```

BL データの

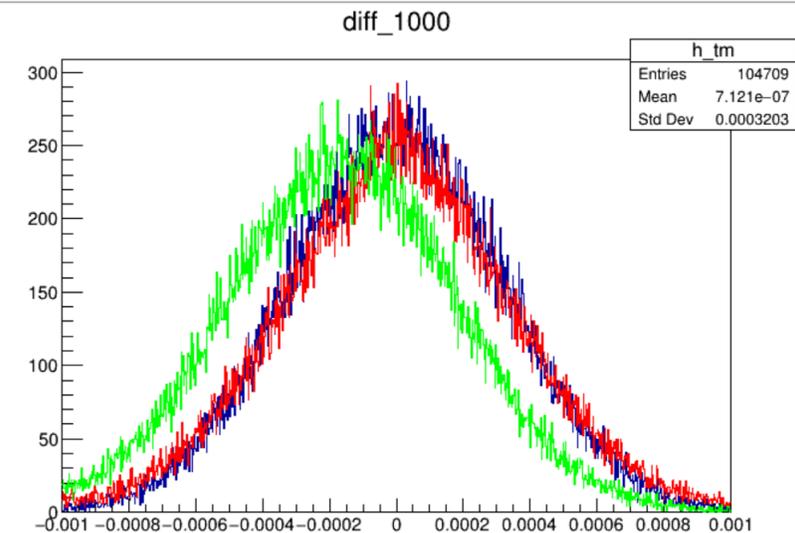
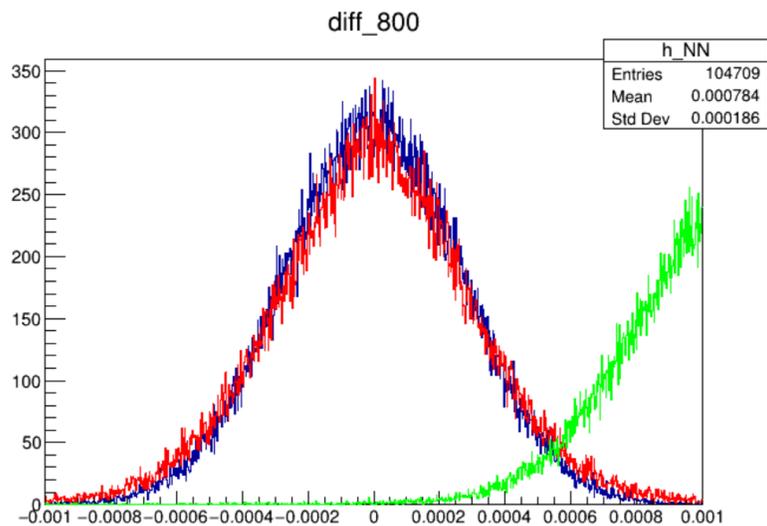
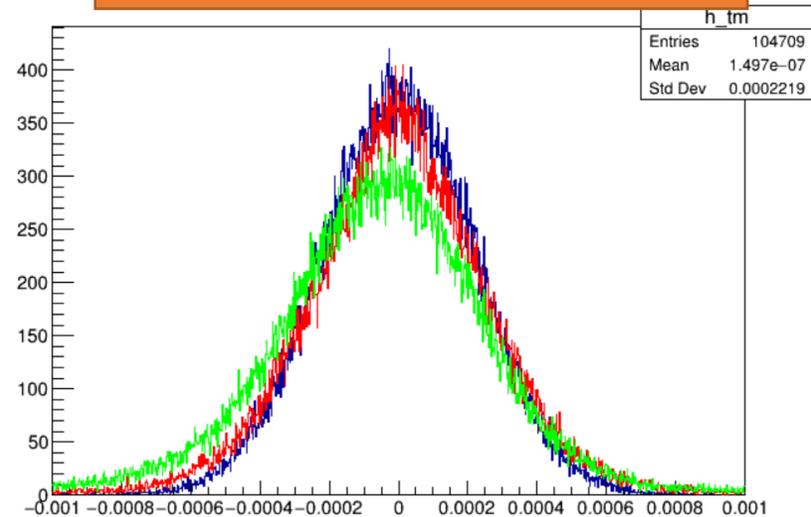
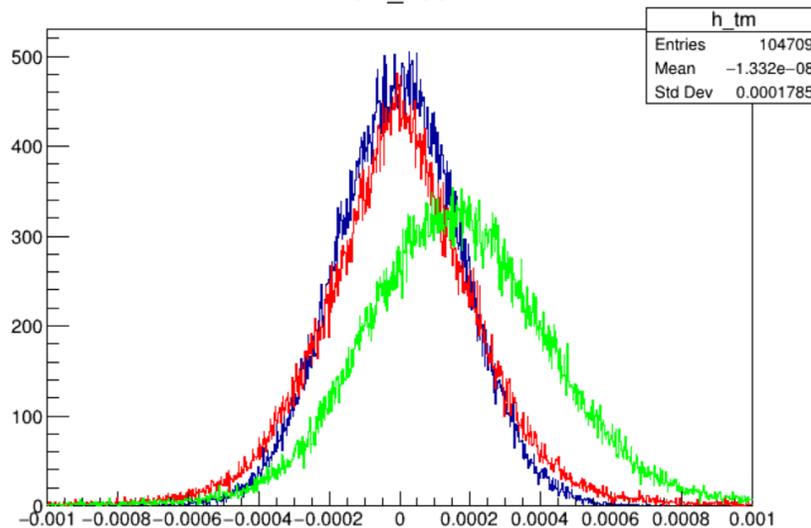
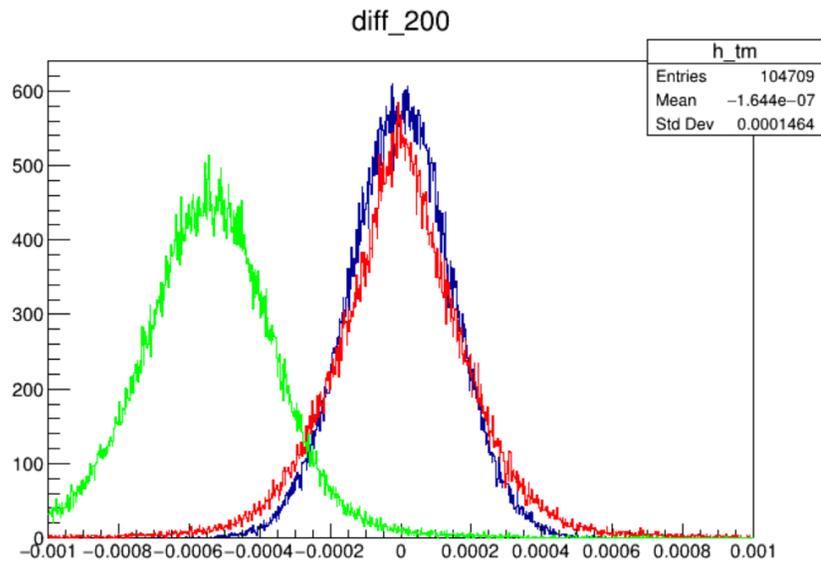


NN_fwhm800は誤り

	TM_fwhm	lgm_fwhm	NN_fwhm
200	0.000326	0.000320	0.000380
400	0.000400	0.000436	0.000604
600	0.000496	0.000510	0.000608
800	0.000638	0.000604	0.000260
1000	0.000762	0.000742	0.000798

$$\delta_{TM, lgb, NN}^o - \delta^t$$

NN_fwhm800
は誤り



	TM_fwhm	lgm_fwhm	NN_fwhm
200	0.000326	0.000320	0.000380
400	0.000400	0.000436	0.000604
600	0.000496	0.000510	0.000608
800	0.000638	0.000604	0.000260
1000	0.000762	0.000742	0.000798

青 : TM、赤 : lgb、緑 : NN
実装ミスの可能性も考慮して改善すべき

y, u, v_{in} の効果

- BC1, 2時代の解析法と比較
- Analyzer該当箇所発見、移植中

- 物質による多重散乱効果
- $\langle x|\theta \rangle$ はあまりきかないはず

backup

NN補足

- 収束性の改善が必要
 - 1000epochでは不足

